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| **Mobile Applications and Web Development -IS4904(Practical)** | | | |
| **Student Name:** | **Student ID:** | | **Section:** |
| **Assignment (Classes and constructors)** | | | |
| **Date: 15 April 2024** | | **Max Points:** | |

Modify the program in lecture 2by doing the following:

* Change the text in *Text* widget inside *MaterialApp* to your name.
* Change the color of the *Text* widget to **white**. (Hint: lookup TextStyle widget)
* Create a new custom widget that has a *Text* widget that displays the following phrase: 'Flutter uses Dart'.

Upload the solution to blackboard.

